Theory of Computation Chapter 3

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Universal Turing Machines

A Turing machine is a special hardware to do computation.
A modern computer can load different programs and do the corresponding computational tasks.
Can a Turing machine act as a universal computational device?

• Universal Turing Machines

The input of a universal TM U is M; x, where M is the description of a TM, x is its input. We can imagine that U interprets M and executes M with the input x. Written as

U(M;x) = M(x).

Halting Problem

Given the description of a TM M and its input x, will M halt on x?

 $H = \{ M; x \mid M(x) \neq \nearrow \}.$

(Note: A universal TM is implicitly assumed.)

H is recursively enumerable (R.E.).

1. R.E. \Rightarrow there is a TM D such that

$$D(M;x) = \begin{cases} \text{"yes"} & \text{if } M(x) \neq \nearrow \\ \swarrow & \text{otherwise.} \end{cases}$$

2. The universal TM U can serve this task. We only need to modify U such that when M(x) halts, U terminates at "yes".

Theorem 3.1

H is not recursive.

1. recursive \Rightarrow there is a TM M_H such that

$$M_H(M;x) = \begin{cases} \text{"yes"} & \text{if } M(x) \neq \nearrow \\ \text{"no"} & \text{if } M(x) = \nearrow. \end{cases}$$

2. Proof By Contradiction.

Suppose we have such a TM M_H . Construct a TM D(x) as

- (a) On input x, D first simulates M_H on input x; x.
- (b) If M_H accepts x; x, D diverges (e.g. moves its cursor to the right of its string forever).
- (c) If M_H rejects x; x, D halts.

3. That is,

D(x): if $M_H(x;x) =$ "yes" then \nearrow else "yes".

4. What is D(D)?
(a) If D(D) = *∧*: Step (b) ⇒ M_H(D; D) = "yes" ⇒ D(D) ≠ *∧*.
(b) If D(D) ≠ *∧*: Step (c) ⇒ M_H(D; D) = "no" ⇒ D(D) = *∧*. There are countably-many TMs.

There are uncountably-many languages.

Hence, there exists a language that is not recursive.

Reduction

To show that Problem A is undecidable, we establish that if there were an algorithm for Problem A, then there would be an algorithm for HALTING H, which is absurd.

Given any M; x, we can construct a string y such that

$$M; x \in H$$
iff $y \in A$.

Then A is undecidable.

The following languages are not recursive.

- 1. $L_a = \{M | M \text{ halts on all inputs}\}.$
- 2. $L_d = \{M; x; y | M(x) = y\}.$
- 3. $L_b = \{M; x | \text{ there is a } y \text{ such that } M(x) = y \}.$
- 4. $L_c = \{M; x | \text{ the computation } M \text{ on input } x \text{ uses all states of } M \}.$

 $L_a = \{M \mid M \text{ halts on all inputs}\}.$ Reduce HALTING to this problem. Given M; x, we construct

M'(y): M(x).

Hence M' halts on all inputs if and only if M halts on x.

 $L_{d} = \{M; x; y | M(x) = y\}.$ Given M; x, we construct $M'(x') : \text{if } (M(x) \text{ halts}), \text{ then Output } \epsilon.$ Hence $M'; x'; \epsilon \in L_{d}$ if and only if M halts on x. $L_b = \{M; x | \text{ there is a } y \text{ such that } M(x) = y \}$ The meaning of this problem is not clear.

- $M(x) = \{$ "yes", "no", "halt", $\nearrow \}$.
- Does M halts on x?
- $\{M; x \mid M(x) = c\}$ for some constant string c.

If L is recursive, then so is \overline{L} .

1. Let D be the TM that decides L:

$$D(x) = \begin{cases} \text{"yes"} & \text{if } x \in L \\ \text{"no"} & \text{if } x \notin L. \end{cases}$$

2. Construct D' such that

$$D'(x) = \begin{cases} \text{"yes"} & \text{if } D(x) = \text{"no"} \\ \text{"no"} & \text{if } D(x) = \text{"yes"}. \end{cases}$$

Then D' decides \overline{L} .

L is recursive if and only if both L and \overline{L} are recursively enumerable.

1. L is recursive \Rightarrow

$$D_L(x) = \begin{cases} \text{"yes"} & \text{if } x \in L \\ \text{"no"} & \text{if } x \notin L. \end{cases}$$

2. \overline{L} is recursively enumerable

$$M_{\overline{L}}(x) = \begin{cases} \text{"yes"} & \text{if } x \in \overline{L} \text{ or } x \notin L \\ \nearrow & \text{if } x \notin \overline{L} \text{ or } x \in L \end{cases}$$

- 3. *L* is recursively enumerable $M_L(x) = \begin{cases} \text{"yes"} & \text{if } x \in L \\ \nearrow & \text{if } x \notin L. \end{cases}$ 4. Given D_L , we construct M_l and $M_{\overline{L}}$ as follows. $M_L(x) : \quad \text{if } D_L(x) = \text{"yes" then "yes"} \\ \text{else } \nearrow. \end{cases}$ $M_{\overline{L}}(x) : \quad \text{if } D_L(x) = \text{"no" then "yes"} \\ \text{else } \nearrow.$
- 5. Given M_L and $M_{\overline{L}}$, we construct D_L as

$$D_L(x) = \begin{cases} \text{ if } (M_L(x) = \text{``yes''}) \text{ then ``yes''} \\ \text{ if } (M_{\overline{L}}(x) = \text{``yes''}) \text{ then ``no''} \end{cases}$$

in parallel.

Enumerator

 $E(M) = \{ x | (s, \triangleright, \epsilon) \xrightarrow{M^*} (q, y \sqcup x \sqcup \epsilon) \text{ for some } q, y \}.$

That is, E(M) is the set of all strings x such that during M's operation on empty string, there is a time at which M's string ends with $\sqcup x \sqcup$.

L is R.E. if and only if there is a machine M such that L = E(M).

1. Suppose L = E(M). We construct a TM M' that accepts L as follows.

M'(x): if x appears in the string of $M(\epsilon)$ then "yes" else \nearrow .

Then M'(x) = "yes" iff $x \in E(M) = L$.

2. Suppose L is R.E. Then we have a TM M such that

$$M(x) = \begin{cases} \text{"yes"} & \text{if } x \in L \\ \nearrow & \text{if } x \notin L. \end{cases}$$

We need to construct a TM M' such that E(M') = L. $M'(\epsilon)$ works as follows.

- (a) For i = 1, 2, 3, ..., simulate M on the i first inputs, one after the other, and each for i steps.
- (b) If at any point M would halt with "yes" on one of these i inputs, say x, then M' write ⊔x⊔ at the end of its string before continuing.

Theorem 3.2: Rice's Theorem

Suppose that \mathcal{C} is a proper, non-empty subset of the set of all R.E. languages. Then

"Given a TM M, is $L(M) \in \mathcal{C}$ " is undecidable.

- 1. A TM is a string, and a string is a TM.
- 2. WLOG, we assume that $L \in \mathcal{C} \& \emptyset \notin \mathcal{C}$. We reduce HALTING to this problem. Given M; x, we construct

M'(y): if (M(x) halts) then $M_L(y)$.

Then $M; x \in H$ iff L(M') = L (and $M; x \notin H$ iff $L(M') = \emptyset$). That is, $L(M') \in C$ iff $M; x \in H$.

Recursive Inseparability

Two disjoint languages L_1 and L_2 are recursively inseparable if there is no recursive language R such that $L_1 \cap R = \emptyset$ and $L_2 \subset R$. (That is, \overline{R} contains L_1 and R contains L_2 .)

Theorem 3.3

Define $L_1 = \{M | M(M) = "yes"\}$ and $L_2 = \{M | M(M) = "no"\}$. Then L_1 and L_2 are recursively inseparable.

- 1. Suppose that recursive language R separates them. Thus, $R \cap L_1 = \emptyset$ and $L_2 \subset R$.
- 2. Consider the M_R that decides R. "What is $M_R(M_R)$ "?
 - (a) If $M_R(M_R)$ ="yes", then $M_R \in L_1$ and $M_R \notin R$, and then $M_R(M_R)$ ="no".
 - (b) If $M_R(M_R) =$ "no", then $M_R \in L_2$ and $M_R \in R$, and then $M_R(M_R) =$ "yes".

Hence, this R is absurd.

Corollary

Let $L'_1 = \{M | M(\epsilon) = "yes"\}$ and $L'_2 = \{M | M(\epsilon) = "no"\}$. Then L_1 and L_2 are recursively inseparable.

1. We reduce L_1 and L_2 to L'_1 and L'_2 . Given any M, we construct M'(x) simply as M(M). Hence,

M(M) = "yes" iff $M'(\epsilon) =$ "yes"

and

$$M(M) =$$
 "no" iff $M'(\epsilon) =$ "no".

2. If L'_1 and L'_2 are recursively separable, then so do L_1 and L_2 .