



Fundamentals of Mathematics

Lecture 2: Proof Techniques

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Reasoning Methods

Fundamentals
of
Mathematics
Lecture 2:
Proof
Techniques

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Huang

Deduction
Techniques

Induction
Techniques

Abduction
Techniques

Reduction
Techniques

References

To derive knowledge from assumptions, other facts, or previous results through

- Deduction;
- Induction.

We focus on deduction techniques in this lecture.



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We focus on deduction techniques in this lecture.

Note

Abduction is not a rigid reasoning method.



Deduction

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To infer specific cases from general cases.



Deduction Techniques

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- Proof Patterns
- Inference Rules
- The Negation of a Proposition

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Proof Patterns I

- Proofs for $p \rightarrow q$
 - ① direct proof: Assume p , then derive q from p and other facts.
 - proof by cases: Assume p , and we know $p \equiv p_1 \vee p_2 \vee \cdots \vee p_k$. Then establish $p_i \rightarrow q$ for $1 \leq i \leq k$. Hence we get $p \rightarrow q$.
 - ② indirect proof (proof by contraposition): Assume $\neg q$, and establish $\neg q \rightarrow \neg p$. Then conclude $p \rightarrow q$.
 - ③ proof by contradiction: Assume p and $\neg q$, and then get a contradiction. Hence $p \rightarrow q$.



Proof Patterns II

Example

For all integers m and n , if m and n are even, then $m + n$ is even. (direct proof)

Example

For all odd integers n , the number $n^2 - 1$ is divisible by 8.

Example

For all integers n , if n^2 is even, then n is even. (contraposition)

Example

$\sqrt{2}$ is irrational. (contradiction)



Proof Patterns III

- $p \rightarrow (q \vee r)$: Prove $p \wedge \neg q \rightarrow r$, or $p \wedge \neg r \rightarrow q$.

Example

For all integers a and p , if p is prime, then either p is a divisor of a , or a and p have no common factor greater than 1.

Example

For all integers n , $n^2 - 1$ is either divisible by 8 or relative prime to 8.



Proof Patterns IV

- p_1, p_2, \dots, p_k are equivalent: (Proof by cycle implications)
Prove $p_1 \rightarrow p_2, p_2 \rightarrow p_3, \dots, p_k \rightarrow p_1$.

Example

For all integers n , the following statements are equivalent:

- 1 n is even;
- 2 n^2 is even;
- 3 n^k is even for all integers $k \geq 1$.

(1 \rightarrow 3 \rightarrow 2 \rightarrow 1)



Proof Patterns V

- $(\forall x \in D)P(x)$:
 - 1 direct proof: Let x be an arbitrary element in D . Then derive $P(x)$ is true.
 - 2 proof by contradiction: Assume there is some $c \in D$ such that $P(c)$ is false. Show that a contradiction results.

Example

For all integers n , if n is even, then n^2 is even.

Example

Every finite acyclic graph must have a source.



Proof Patterns VI

- $(\exists x \in D)P(x)$:
 - ① constructive proof: Try to find a c such that $P(c)$ is true.
 - ② nonconstructive proof: Derive the existence of x by mathematical facts (e.g., counting or the pigeon-hole principle).
 - ③ proof by contradiction: Assume there is no $x \in D$ such that $P(x)$ is true, and derive a contradiction.

Example

There exists a number that is not rational. ($\sqrt{2}$)

Example

Given any seven integers a_1, a_2, \dots, a_7 , there always exist $1 \leq i < j \leq 7$ such that $a_i + a_{i+1} + \dots + a_j$ is a multiple of 7.



Proof Patterns VII

- $(\forall x \in D_1)(\exists y \in D_2)P(x, y)$:
 - 1 constructive proof: Let x be an arbitrary element of D . Construct $y \in D$ as a function of x , and show that $P(x, y)$ is true.
 - 2 nonconstructive proof

Example

Given any integer n , there is an integer m with $m > n$.

Example

Given a natural number n , there is always a prime number p that is greater than n .



Proof Patterns VIII

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Example

Every finite acyclic graph must have a source.



Inference Rule

- Inference rules are used to derive new facts from previous results, assumptions, or other facts.
- What is a **sound** inference step? It should hold for all models, with no exception.



Inference Rule

- Inference rules are used to derive new facts from previous results, assumptions, or other facts.
- What is a **sound** inference step? It should hold for all models, with no exception.

Example

$p \rightarrow q \vdash \neg p \rightarrow \neg q$ is not a sound inference, since it can be $M \models \neg p \wedge q$. E.g., p : x is an even number, q : x is a number.



Some Common Inference Rules

- modus ponens (method of affirming): $p \rightarrow q, p \vdash q$
- modus tollens (method of denying): $p \rightarrow q, \neg q \vdash \neg p$
- hypothetical syllogism: $p \rightarrow q, q \rightarrow r \vdash p \rightarrow r$
- dilemma by cases: $p \vee q, p \rightarrow r, q \rightarrow r \vdash r$
- conditional proof: $p, p \wedge q \rightarrow r \vdash q \rightarrow r$
- rules of contradiction: $\neg p \rightarrow \perp \vdash p$
- instantiation- \forall : $(\forall x \in D) Q(x) \vdash Q(a)$ where $a \in D$
- generalization- \forall : $Q(a) \vdash (\forall x \in D) Q(x)$ where a is an arbitrary chosen element in D
- speciation- \exists : $(\exists x \in D) Q(x) \vdash Q(a)$ for some $a \in D$
- generalization- \exists : $Q(a) \vdash (\exists x \in D) Q(x)$ for some $a \in D$



Contraposition: Revisited

- Assume $\neg q$, and establish $\neg q \rightarrow \neg p$. Then conclude $p \rightarrow q$.
- modus tollens (method of denying): $p \rightarrow q, \neg q \vdash \neg p$
- $p \rightarrow q \equiv \neg q \rightarrow \neg p$

Remark

A common error is to conclude $\neg p \rightarrow \neg q$ from $p \rightarrow q$.



Contraposition: Revisited

- Assume $\neg q$, and establish $\neg q \rightarrow \neg p$. Then conclude $p \rightarrow q$.
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Remark

A common error is to conclude $\neg p \rightarrow \neg q$ from $p \rightarrow q$.

Example

如果考試作弊，學期成績一定不及格。

錯誤的結論是：因為沒作弊，所以成績一定及格。



The Negation of a Proposition

- $\neg(p \vee q) \equiv \neg p \wedge \neg q$
- $\neg(p \wedge q) \equiv \neg p \vee \neg q$
- $\neg(p \rightarrow q) \equiv p \wedge \neg q$
- $\neg \forall_x P(x) \equiv \exists_x \neg P(x)$
- $\neg \exists_x P(x) \equiv \forall_x \neg P(x)$



The Negation of a Proposition

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- $\neg \exists_x P(x) \equiv \forall_x \neg P(x)$

Example

A function $f(x)$ is continuous at $x = a$ iff for every $\epsilon > 0$ there exists $\delta > 0$ such that $|f(x) - f(a)| < \epsilon$ for all $|x - a| < \delta$.



The Negation of a Proposition

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Example

A function $f(x)$ is continuous at $x = a$ iff for every $\epsilon > 0$ there exists $\delta > 0$ such that $|f(x) - f(a)| < \epsilon$ for all $|x - a| < \delta$.

$$C(f, a) :=$$

$$(\forall \epsilon > 0)(\exists \delta > 0)(\forall x \in \mathbb{R}) \{ |x - a| < \delta \rightarrow |f(x) - f(a)| < \epsilon \}$$

$$\neg C(f, a) :=$$

$$(\exists \epsilon > 0)(\forall \delta > 0)(\exists x \in \mathbb{R}) \{ |x - a| < \delta \wedge |f(x) - f(a)| \geq \epsilon \}$$



Induction

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- The process to discover general rules or principles from particular facts and examples

We will discuss induction methods in latter lectures.



Abduction

To infer the cause from the observation.

$$p \rightarrow q, q \vdash p$$

Since the cause is not unique, the conclusion may be incorrect.

- Statistical inferences
- Belief

It is a common reasoning method in our daily life.



Reduction

To transform solving a problem into solving another problem.

- Karp reduction (or many-one reduction)
- Turing reduction (or Cook reduction)
- Self-reduction (especially useful when combined with induction)



Karp Reduction

$$A \leq_M B$$

- Find a mapping that can translate any instances of A to instances of B such that A can be solved once B can be solved.
- Let f be the mapping. We need to establish
 - 1 For any $x \in A$, $f(x) \in B$.
 - 2 $f(x)$ can be solved.
 - 3 The solution of $f(x)$ can be used to construct the solution of x .



Karp Reduction

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Turing Reduction

$$A \leq_T B$$

- Take B as an oracle (or a black box). Any question of B can be answered.
- Solve $x \in A$ by asking finite questions of B .
 - ① Given any $x \in A$, construct $q_1(x), q_2(x), \dots, q_k(x) \in B$.
 - ② Solve $q_i(x)$, and get the corresponding answer $a_i(x)$.
 - ③ Solve x based on $(q_1(x), a_1(x)), \dots, (q_k(x), a_k(x))$.



Self-Reduction

$$A \leq A$$

- Reduce a problem into itself. The problem size becomes smaller.
 - ① $A \leq_T A$: (divide-and-conquer)
 - Break $x \in A$ into several subproblems x_1, \dots, x_k .
 - Recursively solve each subproblem x_i .
 - Merge the results of x_1, \dots, x_k , and get a solution of x .
 - ② $A \leq_M A$: (prune-and-search)
 - Reduce $x \in A$ to $x' \in A$ such that the size of x' is smaller than x .
 - Solve x' by applying the same reduction technique.
 - Obtain the result of x from the result of x' .
- Especially useful when combined with induction. We will revisit it when discussing induction.






Summary

- Reasoning is based on deduction and induction.
- Deduction reasons from general to special and induction reasons from special to general.
- Abduction infers the cause, but the conclusion may be incorrect. Hence we never use abduction in mathematical proofs.
- An inference rule (or step) should hold for all cases.
- Reduction transforms a problem into another; once the latter is solved, so does the original one.



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